

to Austin Allen and Jacob Hord

Weapon Wheel

for three concert or marching bass drums

Quinn Mason

Freely ♩ = ad lib

Musical notation for measures 1-4. Dynamics: *fff*, *pp*, *ff*, *pp*, *fff*, *pp*. Includes triplets, a quintuplet, and an *accel.* marking.

2 Strong ♩ = 150

Measure 5. Dynamics: *ff*, *pp*.

Measures 6-7. Dynamics: *ff*, *pp*, *ff*, *p*. Includes triplets and a 5/4 time signature change.

Measures 8-9. Dynamics: *ff*, *p*, *ff*.

Measures 10-12. Dynamics: *p*, *p*, *pp*, *pp*. Includes triplets and time signature changes to 2/4 and 3/4.

Measures 13-14. Dynamics: *pp*, *ff*, *pp*, *ff*. Includes triplets and a *Dim* marking.

Measures 15-16. Dynamics: *ppp*, *ff*, *pp*. Includes triplets and a *fingertips* marking.

Measures 17-18. Dynamics: *p*, *p*, *pp*. Includes triplets and time signature changes to 2/4 and 3/4.

Measures 19-20. Dynamics: *ppp*. Includes a *rall.* marking and a 2-measure rest for measures 41-42.

Measures 21-24. Dynamics: *pp*, *ff*, *pp*, *ppp*. Includes *click sticks*, *rim*, and *Freely ♩ = ad lib* markings. Ends with a 48-measure rest for B.D 2 Cadenza.

49 Even Stronger ♩ = 150

nat.
 4/4 *ff* *pp*

53 *ff* *pp* *ff* *p*

56 *ff* *p* *ff*

59 *ff*

63

67 With all power ♩ = ♩ *fff*

70 *p* *ff*

73

77 *p* *ff* *p* *ff* *p* *ff* *fff*

81 *p* *ff* *p* *p* *ff* *p* *p*

84 *ff* *p* *ff* *p* *ff*

127 $\frac{2}{8}$ *ff* *sub. p*

135 **Faster** $\frac{3}{4}$ *fff* rim

138 $\frac{2}{4}$ $\frac{3}{4}$ $\frac{2}{4}$

144 $\frac{2}{4}$ $\frac{3}{4}$ $\frac{4}{4}$ $\frac{3}{4}$

149 $\frac{3}{4}$ $\frac{4}{4}$ *pp subito*

153 *gradually getting louder and crazier*

157 6 6 6 6 6 6 6 6

159 Insane (any rhythm, any speed)
approx. 10-15 sec.

fff *last time, get extremely loud* Pause $\frac{4}{4}$

